# The Effects of an Original Card Game on Language Learning:

Removing Language Barriers for the Vietnamese People in Nagata

Hyogo Prefectural Hyogo Senior High School

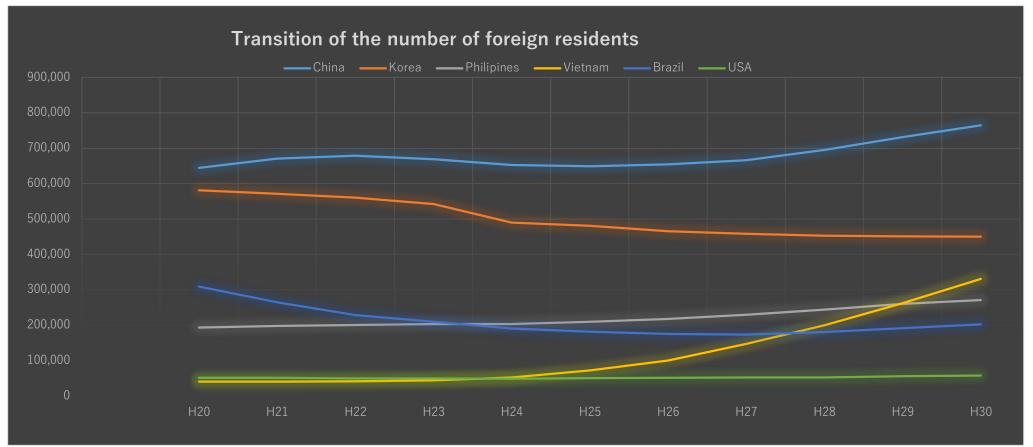
- <u>Outline</u>
  - 1. Background
  - 2. Motivation
  - 3. Proposal
  - 4. Further research
  - 5. Future plans





#### 1. Background

#### Fluctuations of the number of foreign residents in Japan

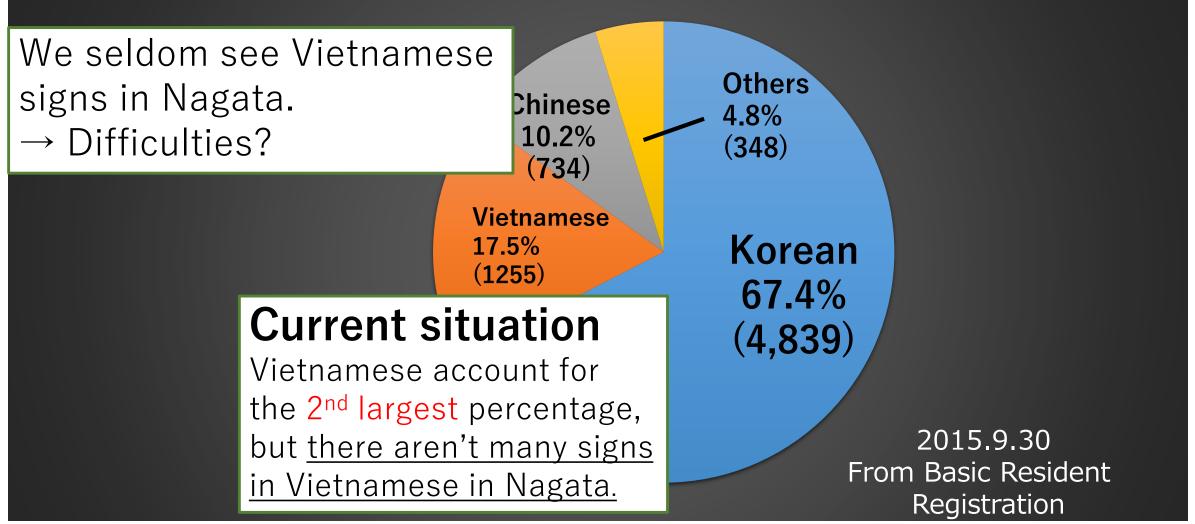


#### (From State Department's statistics)

#### The number of Vietnamese people is rapidly increasing!

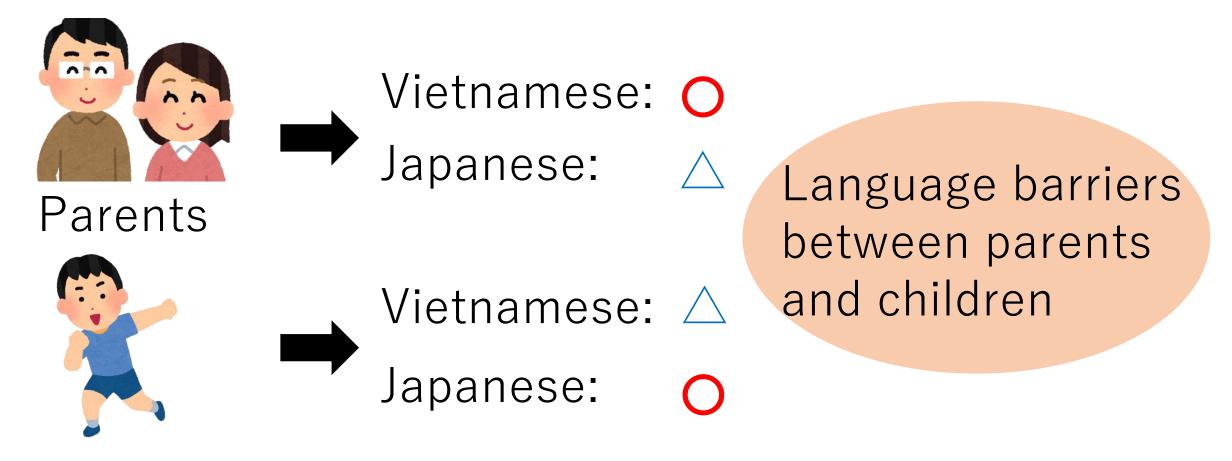
#### 2. Motivation

#### Percentage of foreign residents by nationality in Nagata ward



## 2. Motivation

• The situation of Vietnamese people living in Nagata



Children

# 3. Proposal

①Making **"3C**" card game that can teach both Japanese and Vietnamese

 $\sim\!\!C\text{ool}$  Japan , Card game , Communication $\sim$ 

#### **Targets: Children, Parents**

②Play in the language class

# To remove the language barriers







### 4.Further research

# Verifying the effect a of card game on language learning (1)Written test

①Do a small test to know the children's Vietnamese level

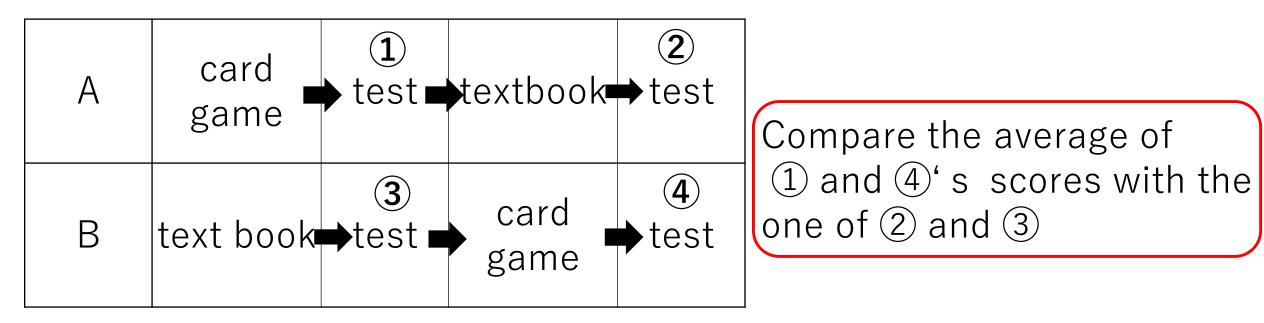
②Putting children into two groups A, B (have the total level of each group be almost equal)

③Do the main test (explained in the next slide)



# 4.Further research

#### The flow of the main test



#### Contents

Basic words and phrases learned before each test

(ex) 運動をするのび太くん

Nobitaquin chơi thể \_\_\_\_\_ A. dục

# 4.Further research

#### (2) Take the questionnaire

- Provisional questionnaire contents
  - Did you enjoy learning with a card game?
     ①Very much ②Quite a lot ③A little ④Not at all
  - 2.Did you find it easier to study by card game than by textbook? ①Very much ②Quite a lot ③A little ④Not at all
  - 3. Do you want to continue using card games in this language class?
    ①Very much ②Quite a lot ③A little ④Not at all
  - 4. In your opinion, what is the most difficult thing in Vietnamese to study?
    - ①Reading ②Writing ③Listening ④Speaking ⑤Others

①Make the cards

②Decide the certain contents of questionnaire

③Play the card game with children in practice

④Analyze the test scores and results of the questionnaire

Verify the effect of card game on language learning

⑤Ask the language class to continue using my card game

<sup>(6)</sup>Ask the Nagata ward office to keep my card game there

## 6.References

Eiko Kato(2011) Language Education and Games. *Computer and Education.* 31(0) 28-33. https://www.jstage.jst.go.jp (2021.10.10). (In Japanese).

Takako Yoshimura(2006) Language Learning Games for German Class : Practice and Effects *Hiroshima foreign language teaching research* 9(0)77-79.

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# Thank you for listening!

