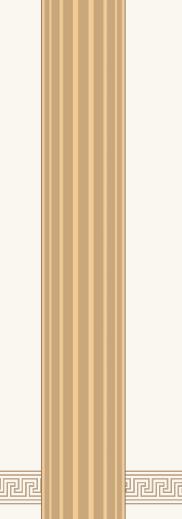




HUMANS AND HEAVENS An Unending Dialogue Between Us and Disaster Traditions

SGHN027 Gyosei International High School

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About "Humans and Heavens"

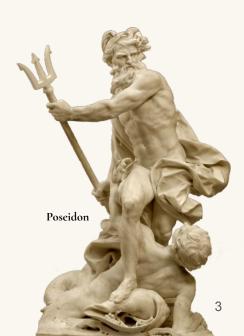
Research started after the

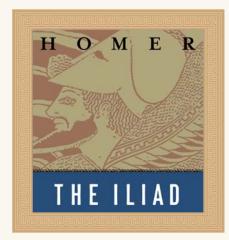
Great East Japan Earthquake (or 3.11)

- Earthquake and tsunamis struck Japan
- Infrastructure stopped
- Caused the Fukushima nuclear accident
- 3.11 Showed us the vulnerabilities of civilization and human beings against natural disasters
 - > We put axes on **civilization** and **natural disasters**

Researching Greek Myths

- > Dialogue between past intellect (myths, folklore etc.)
- > Focused on Greek Myths
 - Base of today's Western civilization
 - Dictate the features of many natural disasters in Greece (similar to Japan)
- > Researching Poseidon
 - God/ringleader of the ocean, earthquake, and tsunami
 - Shows up in Homer's *Iliad* and *Odyssey*





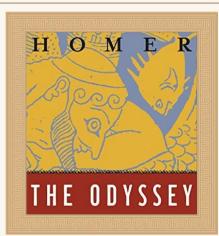
The Iliad

- > Throws his trident to cause tsuamis
 - aggressive personality
 - feared from other gods/heroes
- Saves Aeneas (who Zeus wished to be born) during a battle
 - fears the other gods



The Odyssey

- Shows up as an antagonist
- Throws his trident to stop Odysseus from going home
- Stays angry against Odysseus for blinding his son, Polyphemus
 - revengeful personality



CREATING A SUGOROKU GAME BASED ON GREEK MYTH



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CONCLUSION

- Dialogue is important to nurture human intellect
- We must reconsider their value and conduct dialogue with disaster transitions
 - e.g. Poseidon from Greek Myths
 - Action : creating board games

THANK YOU FOR LISTENING!

